

# **Logic, Computability and Incompleteness**

## Recursive Functions

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# Recursive Functions

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# Recursive Functions

We'd like a precise, formal account of **algorithms**, so that we can study whether there is an algorithm for a given task.

Let's focus on algorithms for computing functions on  $\mathbb{N}$ .

Gödel/Kleene's idea: an algorithm for computing a function breaks the function down into simpler functions combined by a few basic operations.

# Recursive Functions

A function is (partial) **recursive** if it can be built from

- the zero function,
- the successor function,
- the projection functions

by applications of

- composition,
- primitive recursion, and
- minimization.

The partial recursive functions are exactly the Turing-computable functions.

## Primitive recursive functions

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# Primitive recursive functions

Base functions:

- Successor  $s(x) = x + 1$ .
- Zero  $z(x) = 0$ .
- Projections  $\pi_i^n(x_1, \dots, x_n) = x_i$ .

These are “computable in 1 step”.

## Primitive recursive functions

From computable functions  $f$  and  $g$ , we can build a new function  $h$  so that

$$h(x) = f(g(x)).$$

This is still computable.

$$\text{Cn}[f, g](x) = f(g(x)).$$

# Primitive recursive functions

From computable functions  $f$  and  $g$ , we can build a new function  $h$  so that

$$\begin{aligned}h(x, 0) &= f(x), \\h(x, s(y)) &= g(x, y, h(x, y)).\end{aligned}$$

Example:

$$\begin{aligned}\text{add}(x, 0) &= x, \\ \text{add}(x, s(y)) &= s(\text{add}(x, y)).\end{aligned}$$

## Primitive recursive functions

From computable functions  $f$  and  $g$ , we can build a new function  $h$  so that

$$\begin{aligned}h(x, 0) &= f(x), \\h(x, s(y)) &= g(x, y, h(x, y)).\end{aligned}$$

This is still computable: to compute  $h(x, 0)$ , start at  $h(x, 0)$  and loop up to  $y$ .

Notation:  $\text{Pr}[f, g]$ .

# Primitive recursive functions

A function is **primitive recursive** if it can be built from

- the zero function,
- the successor function,
- the projection functions

by applications of

- composition and
- primitive recursion.

# Primitive recursive functions

Primitive recursive functions are always total.

They can be computed using bounded loops.

Examples:

- Addition
- Multiplication
- Exponentiation
- Factorial
- Any function you can think of

# Primitive recursive functions

## Diagonalizing out

We can mechanically enumerate all primitive recursive functions:  $f_1, f_2, f_3, \dots$

Define  $d(x) = f_x(x) + 1$ .

This function is computable.

But it can't be primitive recursive, because it differs from every  $f_n$  at input  $n$ .

## Unbounded search

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# Unbounded search

A function is **partial recursive** if it can be built from

- the zero function,
- the successor function,
- the projection functions

by applications of

- composition,
- primitive recursion, and
- **minimization.**

## Unbounded search

The **minimization** of a function  $f(x, y)$  is a function  $h(x)$  that returns the least  $y$  such that

- (i)  $f(x, y) = 0$ , and
- (ii) for all  $z < y$ ,  $f(x, z)$  is defined.

If  $f$  is computable, so is  $Mn[f]$ : to compute  $g(x)$ , compute  $h(x, y)$  for  $y = 0, 1, 2, \dots$  until you hit 0.

$Mn[f]$  can be turn a total function into a non-total function.

## Unbounded search

The **minimization** of a function  $f(x, y)$  is a function  $h(x)$  that returns the least  $y$  such that

- (i)  $f(x, y) = 0$ , and
- (ii) for all  $z < y$ ,  $f(x, z)$  is defined.

A function  $f$  is **regular** if it is total and for all  $x$  there is some  $y$  with  $f(x, y) = 0$ .

**Regular minimization** is minimization applied to regular functions.

It always yields a total function.

# Unbounded search

A function is **partial recursive** if it can be built from

- the zero function,
- the successor function,
- the projection functions

by applications of

- composition,
- primitive recursion, and
- **minimization.**

# Unbounded search

A function is **(total) recursive** if it can be built from

- the zero function,
- the successor function,
- the projection functions

by applications of

- composition,
- primitive recursion, and
- **regular minimization.**

# The Church-Turing Thesis

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# The Church-Turing Thesis

A function is partial recursive iff it is Turing-computable.

A total function is recursive iff it is Turing-computable.

# The Church-Turing Thesis

## The Church-Turing Thesis:

A total function is computable iff it is recursive/Turing-computable.

Right to left:

1. Assume that  $f$  is recursive.
2. Then  $f$  can be constructed from the base functions by composition, primitive recursion, and regular minimization.
3. This construction allows us to specify an algorithm for computing  $f$ .

# The Church-Turing Thesis

## The Church-Turing Thesis:

A total function is computable iff it is recursive/Turing-computable.

Left to right:

1. Assume that  $f$  is computable.
2. Then one can specify a mechanical, step-by-step algorithm for converting the input to  $f$  into  $f$ 's output.
3. This algorithm will manipulate finite chunks of symbols at each step, according to predefined rules.
4. Any such algorithm can be implemented by a Turing machine.
5. So  $f$  is recursive/Turing-computable.